# **Standalone Keypad Access Control**

## **User Manual**



Please read the manual carefully before use this unit

## 1. Packing List

| Name   | Quantity | Remarks |
|--------|----------|---------|
| Keypad | 1        |         |

| User manual         | 1 |                               |
|---------------------|---|-------------------------------|
| Screw driver        | 1 | Ф20mm×60mm,Special for keypad |
| Rubber plug         | 2 | Φ6mm×30 mm, used for fixing   |
| Self tapping screws | 2 | Φ4mm×28 mm, used for fixing   |
| Star screws         | 1 | Ф3mm×6mm, used for fixing     |

Please ensure that all the above contents are correct. If any are missing please notify the supplier of the unit.

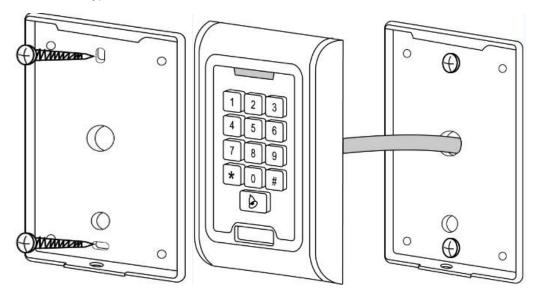
## 2. Quick Reference Programming Guide

| To enter the programming mode        | * Master code #   |
|--------------------------------------|---|
|                                      | 999999 is the default factory master code   |
| To exit from the programming mode    | *   |
| Note that to undertake the following | g programming the master user must be logged in   |
| To change the master code            | New code # New code #   |
|                                      | The master code can be 6 to 8 digits  |
| To add a PIN user.                   | 1 User ID number # PIN #  |
|                                      | The ID number is any number between 1 & 2000. The PIN is any four digits between 0000 & 9999 with the exception of 1234 which is reserved. Users can be added continuously without exiting programming mode |
| To add a card user                   | 1 Read Card #   |
|                                      | Cards can be added continuously without exiting programming mode  |
| To delete a PIN or a card user.      | 2 User ID number # for a PIN user or 2 Read Card # for a card user  |
|                                      | Users can be deleted continuously without exiting programming mode  |
| To unlock the door for a PIN user    | Enter the PIN then press #  |
| To unlock the door for a card user   | Present the card  |

#### 3. Installation

- Remove the back cover from the keypad using the supplied special screw driver
- Drill 2 holes on the wall for the Self tapping screws and I hole for the cable

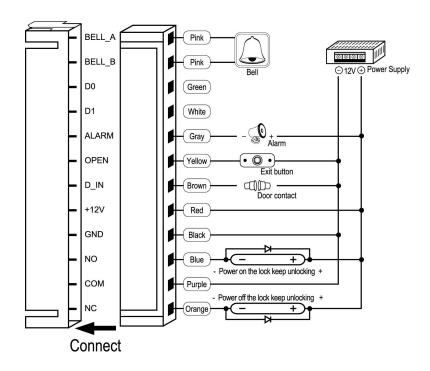
- Put the supplied rubber bungs to into the two holes
- Fix the back cover firmly on the wall with 2 Self tapping screws
- Thread the cable through the cable hole
- Attach the keypad to the back cover.



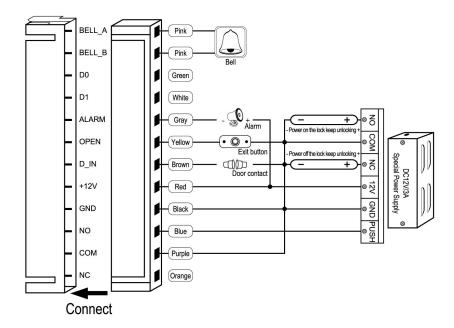
## 4. Wiring

| Colour    | Function | Description   |
|-----------|----------|---|
| Pink      | BELL_A   | Doorbell button one end                                   |
| Pale blue | BELL_B   | Doorbell button to the other end                          |
| Green     | D0       | WG output D0  |
| White     | D1       | WG output D1  |
| Grey      | ALARM    | Alarm negative(alarm positive connected 12 V+)            |
| Yellow    | OPEN     | Exit button one end(the other end connected GND)          |
| Brown     | D_IN     | Magnetic switch one end(the other end connected GND)      |
| Red       | 12V+     | 12V + DC Regulated Power Input                            |
| Black     | GND      | 12V - DC Regulated Power Input                            |
| Blue      | NO       | Relay normally-on end(Connect positive electric lock "-") |
| Purple    | COM      | Relay Public end, connect GND                             |
| Orange    | NC       | Relay Closed end(connect negative electric lock "-")      |

#### common power supply diagram:



special power supply diagram:



#### 5. To Reset to Factory Default

- a. Disconnect power from the unit
- b. Press and hold # key whilst powering the unit back up
- c. On hearing two "Di" release # key, system is now back factory settings

Please note only installer data is restored, user data will not be affected

## 6. Anti Tamper Alarm

The unit uses a LDR (light dependent resistor) as an anti tamper alarm. If the keypad is removed from the cover then the tamper alarm will operate.

## 7. Sound and Light indication

| Operation Status            | Red Light | Green Light | Yellow Light | Buzzer |
|-----------------------------|-----------|-------------|--------------|--------|
| Power on                    | -         | Bright      | -            | Di     |
| Stand by                    | Bright    | -           | -            | -      |
| Press keypad                | -         | -           | -            | Di     |
| Operation successful        | -         | Bright      | -            | Di     |
| Operation failed            | -         | -           | -            | DiDiDi |
| Enter into programming mode | Bright    | -           | -            |        |
| In the programming mode     | -         | -           | Bright       | Di     |
| Exit from the programming   | Bright    | -           | -            | Di     |

| mode          |        |        |   |       |
|---------------|--------|--------|---|-------|
| Open the door | -      | Bright | - | Di    |
| Alarm         | Bright | -      | - | Alarm |

# 8. Detailed Programming Guide

|   | * Master code #  |  |
|---|--|--|
| 8.1 User Settings   | 999999 is the default factory master code  |  |
| To enter the programming mode   |  |  |
| To exit from the programming mode   | *  |  |
| Note that to undertake the following  | g programming the master user must be logged in  |  |
| To change the master code   | 0 New code # New code #  |  |
|   | The master code can be 6 to 8 digits long  |  |
| Setting the working mode:   |  |  |
| Set valid card only users   | 3 0 # Entry is by card only  |  |
| Set valid card <b>and</b> PIN users   | 3 1 # Entry is by card <b>and</b> PIN together   |  |
| Set valid card <b>or</b> PIN users  | 3 2 # Entry is by either card <b>or</b> PIN (default)  |  |
| To add a user in either card or PIN mode, i.e. in the 3 2 # mode. (Default setting) |  |  |
| To add a <b>Pin</b> user  | 1 User ID number # PIN #   |  |
|   | The ID number is any number between 1 & 2000. The  |  |
|   | PIN is any four digits between 0000 & 9999 with the  |  |
|   | exception of 1234 which is reserved. Users can be added continuously without exiting programming mode as |  |
|   | follows:   |  |
|   | 1 User ID no 1 # PIN # User ID no 2 # PIN #  |  |
| To delete a <b>PIN</b> user   | 2 User ID number #   |  |
|   | Users can be deleted continuously without exiting  |  |
|   | programming mode   |  |
| To change the <b>PIN</b> of a PIN user  | * ID number # Old PIN # New PIN # New PIN #  |  |
| (This step must be done out of programming mode)                                    |  |  |
| To add a <b>card</b> user (Method 1)  | 1 Read card #  |  |
| This is the fastest way to enter cards,   | Cards can be added continuously without exiting  |  |
| user ID number auto generation.   | programming mode   |  |

| To add a <b>card</b> user (Method 2)  | 1 ID number # Read card #  |
|---|--|
| This is the alternative way to enter cards using User ID Allocation. In this method a User ID is allocated to a card. Only one user ID can be allocated to a single card. | User can be added continuously without exiting programming mode  |
| To add a <b>card</b> user (Method 3)  | 1 Card number #  |
| Card number is the last 8 digits printed on the back of the card, user ID number auto generation  | User can be added continuously without exiting programming mode  |
| To add a <b>card</b> user (Method 4)  | 1 ID number. # Card number. #  |
| In this method a User ID is allocated to a card number. Only one user ID can be allocated to the card number  | User can be added continuously without exiting programming mode  |
| To delete a <b>card</b> user by card. Note users can be deleted continuously without exiting programming mode   | 2 Read Card #  |
| To delete a <b>card</b> user by user ID. This option can be used when a user has lost their card  | 2 User ID #  |
| To delete a <b>card</b> user by card number.  | 2 Card number #  |
| This option can be used when the user want to make the change but the card has lost   | Note users can be deleted continuously without exiting programming mode  |
| To add a card and PIN user in card and PI   | N mode (3 1 #)   |
| To Add a <b>card</b> and <b>Pin</b> user  (The PIN is any four digits between 0000 & 9999 with the exception of 1234 which is reserved.)                                  | Add the card as for a card user  Press * to exit from the programming mode  Then allocate the card a PIN as follows:  * Read card 1234 # PIN # PIN # |
| To change a <b>PIN</b> in card and PIN mode (Method 1) Note that this is done outside programming mode so the user can undertake this themselves                          | * Read Card Old PIN # New PIN # New PIN #  |
| To change a <b>PIN</b> in card and PIN mode (Method 2) Note that this is done outside   | * ID number # Old PIN # New PIN # New PIN #  |

| programming mode so the user can undertake this themselves                                |   |
|---|---|
| To delete a <b>Card and PIN</b> user just delete the card                                 | 2 User ID #   |
| To add a <b>card</b> user in card mode (3 0   | #)  |
| To Add and Delete a <b>card</b> user  | The operating is the same as adding and deleting a card user in 3 2 # |
| To delete All users   |   |
| To delete <b>ALL users</b> . Note that this is a <b>dangerous</b> option so use with care | 2 0000 #  |
| To unlock the door  |   |
| For a <b>PIN</b> user   | Enter the PIN then press #  |
| For a <b>card</b> User  | Read card   |
| For a card and PIN user   | Read card then enter PIN #  |

#### 8.2 Door Settings

| Relay Output Delay Time  |  |  |
|--|--|--|
| To set door relay strike time  | * Master code # 4 0~99 # *   |  |
|  | 0-99 is to set the door relay time 0-99 seconds  |  |
| Door Open Detection  |  |  |
| Door Open Too Long (DOTL) warning. When used with an optional magnetic contact or built-in magnetic contact of the lock, if the door is opened normally, but not closed after 1 minute, the inside buzzer will beep automatically to remind people to close the door and continue for 1 minute before switching off automatically. |  |  |
| of the lock, if the door is forced open, or if   | th an optional magnetic contact or built-in magnetic contact the door is opened after 20 seconds ,the inside buzzer and a Output time is adjustable between 0-3 minutes with the |  |
| To disable door open detection. (Factory default)  | 6 0 #  |  |
| To enable door open detection  | 6 1 #  |  |
| Alarm output time  |  |  |
| To set the alarm output time (0-3 minutes) Factory default is 1 minute   | 5 0~3 #  |  |
| <b>Keypad Lockout &amp; Alarm Output options</b> . If there are 10 invalid cards or 10 incorrect PIN numbers in a 10 minute period either the keypad will lockout for 10 minutes or both the alarm and the inside buzzer will operate for 10 minutes, depending on the option selected below.                                      |  |  |
| Normal status: No keypad lockout or alarm (factory default)  | 7 0 # (Factory default setting)  |  |
| Keypad Lockout   | 7 1 #  |  |
| Alarm and inside buzzer operate  | 7 2 #  |  |
| To remove the alarm  |  |  |
| To reset the Door Forced Open warning  | Read valid card or Master Code #   |  |
| To reset the Door Open Too Long warning  | Close the door <b>or</b> Read valid card <b>or</b> Master Code #   |  |

# 9. The unit operating as a Wiegand Output Reader

In this mode the unit supports a Wiegand 26 bit output so the Wiegand data lines can be connected to any controller which supports a Wiegand 26 bit input.

